

Ms. PAC-MAN™

INSTRUCTION BOOKLET



Williams® 
Williams Entertainment Inc.

SUPER NINTENDO
ENTERTAINMENT SYSTEM

WARNING!

PLEASE READ THE ENCLOSED CONSUMER INFORMATION AND PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT
1-800-771-3772

Williams Customer Support:

903 874-5092

9:00am - 5:00pm

Central Time

Monday - Friday



LICENSED BY



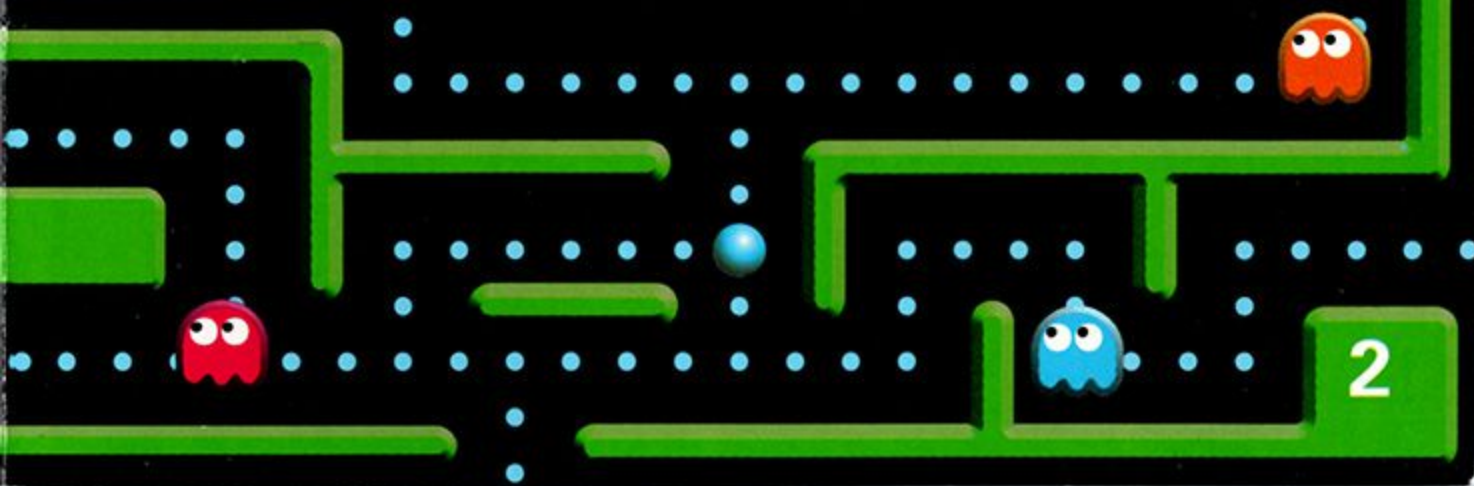
NINTENDO, SUPER NINTENDO ENTERTAINMENT SYSTEM AND THE OFFICIAL SEALS ARE REGISTERED TRADEMARKS OF NINTENDO OF AMERICA INC.
©1991 NINTENDO OF AMERICA INC.

THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. ALL NINTENDO PRODUCTS ARE LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.



TABLE OF CONTENTS

GETTING STARTED.....	3
GAME PLAY.....	5
GAME OPTIONS.....	7
SCORING.....	11
HIGH SCORES.....	12
CREDITS.....	13
WARRANTY.....	14



GETTING STARTED

1. Turn the power OFF on your Super NES.

WARNING: Never try to insert or remove a Game Pak when the power is ON.

2. Make sure a controller is plugged into the #1 port on the Super NES system.
3. Insert the Game Pak into the slot on the Super NES. Press firmly to lock the Game Pak in place.
4. Turn the power switch ON.
5. When you see the Ms. Pac Man™ Title Screen, press START to begin the game.



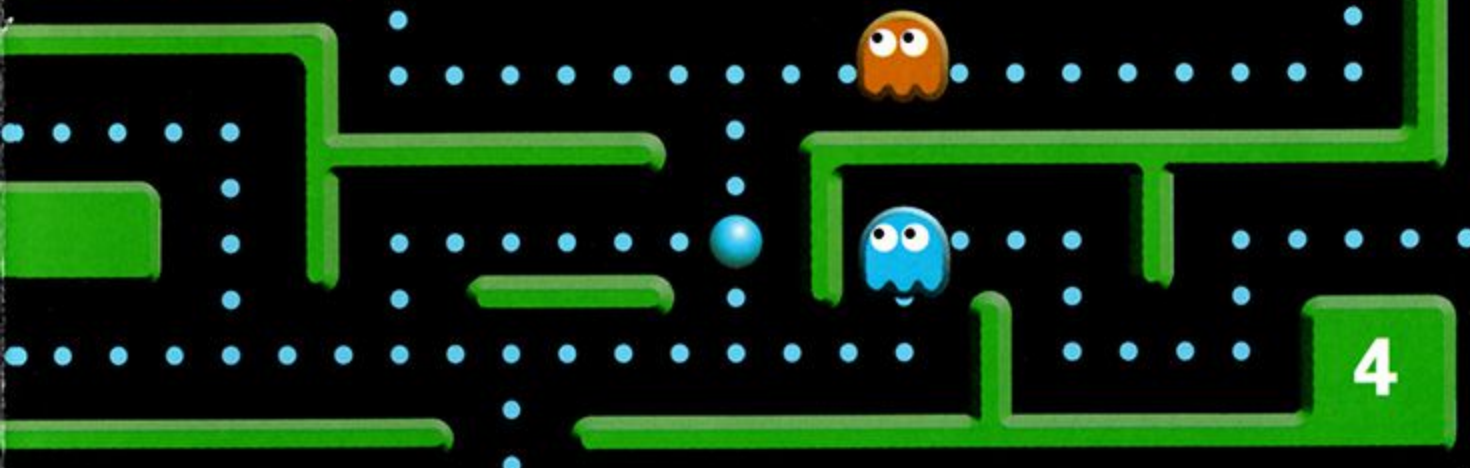
GETTING STARTED

CONGRATULATIONS on your purchase of Ms. Pac-Man™! This sensational arcade hit is ready for play on your Super NES!

Ms. Pac-Man gets to run around in 36 unique, mind-boggling mazes, some small enough to fit on one screen; some so big you'll have to scroll around; some that are mighty strange; and some that are straight out of the arcades!

Whether you're a beginner or expert, Ms Pac-Man™ will have you running ragged. There's even a Pac Booster Button to really let her shake-off those pesky ghosts.

Play Ms. Pac-Man™ by yourself or take turns with a friend. Better yet, two can play at the same time: one as the divine Ms. Pac-Man™; the other, as the original Pac-Man™!



GAME PLAY

Ms. Pac-Man™ is for one or two players.

Use the Control Pad to maneuver Ms. Pac-Man™ around the maze.

A and B are used to control the Pac Booster, if it is turned on.

START pauses the game. When paused, the word "PAUSE" will appear in the ghost box. You can then perform the following special function:

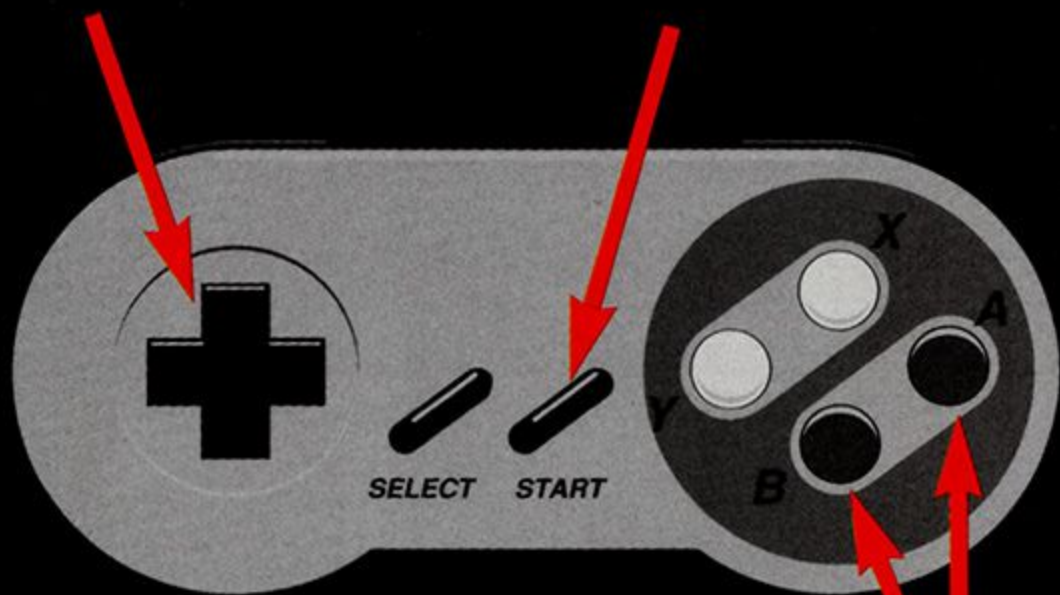
Press Up on the Control Pad to view the dots and ghosts at the top of the playfield. Press Down on the Control Pad to view the bottom of the playfield.



GAME PLAY

MANEUVER
MS. PAC-MAN™

PAUSE



PAC
BOOSTER



GAME OPTIONS

To get to the Option Screen, press **START**. Select game options using the Control Pad. To change option settings, use **A** or **B**. Here are all the options:

GAME TYPE



1 PLAYER:

You are on your own as Ms. Pac-Man™.



2 PLAYER ALTERNATING:

You and a friend take turns as Ms. Pac-Man™.



2 PLAYER COMPETITIVE:

You and a friend can play at the same time. Player 1 is Ms. Pac-Man™, Player 2 is Pac-Man™. When one player dies, both go back to the starting point. If one player eats an energizer, the other becomes weak and cannot eat dots or ghosts. To get back to normal right away, the weakened player can wait until the opponent's energizer wears off or eat another energizer.

GAME OPTIONS



2 PLAYER COOPERATIVE:

Same as competitive, except you cannot become weak and a total score is displayed.

NOTE: When Pac-Man™ and Ms. Pan-Man™ bounce into one another, they get sent off in the opposite direction at high speed until they hit a wall!

GAME DIFFICULTY

NORMAL, EASY, HARD and CRAZY: Controls the speed of the players and the speed of the ghosts.



GAME OPTIONS

PAC BOOSTER

Gives you extra speed to outrun those pesky ghosts! Speed streaks are displayed behind Ms. Pac-Man™ and Pac-Man™ when the Pac Booster is turned on.

OFF: No Pac Booster.

USE A or B: With this option you can press the A Button to turn on the Pac Booster and then press the A Button again, to turn it off. Or, hold down the B Button as you need it!

ALWAYS ON: The Pac Booster is always on.



GAME OPTIONS

MAZE SELECTION

ARCADE: Four mazes from the original arcade game.

MINI: Smaller mazes to cut down on vertical scrolling.

BIG: Extra big mazes.

STRANGE: Many different mazes; some are really strange!

There are 36 entirely different mazes in the game. Can you find them all?

STARTING LEVEL

Allows you to begin on any level from one through seven. On the higher levels, the ghosts move faster and you will see new mazes!

SCORING

EXTRA LIVES

You get an extra life at 10,000 points. Additional extra lives are available at 50,000, 100,000 and 300,000 points, but only if you select the mini, big or strange mazes.

FRUITS

Eat the bouncing fruits for bonus points. If you select the strange mazes, strange fruits will appear starting at level 8. Some of these aren't fruits at all, but they are worth big bonus points just the same!



CREDITS

DIGITAL ECLIPSE SOFTWARE TEAM

PROGRAMMING: MATT SCHNEIDER

GRAPHICS: MIKE BAZZELL
MATT SCHNEIDER

MUSIC/SOUNDS: MATT SCHNEIDER

PRODUCER: ANDREW AYRE

THANKS TO: DAN FILNER
LAWRENCE HILER
JEFF VAVASOUR

WILLIAMS ENTERTAINMENT TEAM

**DIRECTOR OF PRODUCT
DEVELOPMENT:** BILL HINDORFF

TEST SUPERVISOR: MIKE KRUSE

MAIN TESTERS: TODD PAPY
PABLO BUITRAGO

ADDITIONAL TESTING: THOMAS ADKINS
ROB REININGER

**PRINT AND DESIGN
PRODUCTION:** DEBBIE AUSTIN, STEVE HIGH,
SHAWN MURPHY, DAVE YOUNG,
JON MONGELLUZZO

THANKS TO: BRIAN FRITTS



WARRANTY

WILLIAMS ENTERTAINMENT INC. warrants to the original purchaser of this Williams Entertainment Inc. software product that the medium on which this computer program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Williams Entertainment Inc. software program is sold "as is," without express or implied warranty damages of any kind, and Williams Entertainment Inc. is not liable for any losses or damages of any kind resulting from the use of this program. Williams Entertainment Inc. agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any Williams Entertainment Inc. software product, postage paid, with proof of purchase, at its Factory Service Center.

This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the Williams Entertainment Inc. software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE WILLIAMS ENTERTAINMENT INC. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL WILLIAMS ENTERTAINMENT INC. BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS WILLIAMS ENTERTAINMENT INC. SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.



Williams Entertainment Inc.
1800 South Business 45
Corsicana, Texas 75151
903 874-5092



Williams 

Williams Entertainment Inc.

**Williams Entertainment Inc.
1800 South Business 45
Corsicana, Texas 75110**

MS. PAC MAN™ ©1982 NAMCO, LTD. ALL RIGHTS RESERVED. MS. PAC MAN IS A TRADEMARK OF NAMCO, LTD. MANUFACTURED AND SOLD UNDER LICENSE BY NAMCO HOLDING CORP. WILLIAMS IS A REGISTERED TRADEMARK OF WILLIAMS ELECTRONICS GAMES, INC. USED BY PERMISSION. SUPER NES VERSION DEVELOPED BY DIGITAL ECLIPSE SOFTWARE, INC.

PRINTED IN USA